Learning Multi-touch Conversion Attribution with Dual-attention Mechanisms for Online Advertising

Kan Ren, Yuchen Fang, Weinan Zhang, Shuhao Liu, Jiajun Li, Ya Zhang, Yong Yu, Jun Wang*

> Apex Data & Knowledge Management Lab Shanghai Jiao Tong University *University College London

> > CIKM, 2018



Kan Ren, Yuchen Fang, Weinan Zhang, ShulLearning Multi-touch Conversion Attribution v

CIKM, 2018 1 / 27

Outline

Problem Background

Our Solution 2







Kan Ren, Yuchen Fang, Weinan Zhang, ShulLearning Multi-touch Conversion Attribution 🕯

CIKM, 2018 2 / 27

< 🗇 🕨

I ∃ ►

Problem Background



Figure: John Wanamaker

 John Wanamaker: "Half the money I spend on advertising is wasted;" the trouble is I don't know which half."

Kan Ren, Yuchen Fang, Weinan Zhang, ShulLearning Multi-touch Conversion Attribution v

CIKM, 2018 3 / 27

Problem Background



Two views of the problem

Sequence View: Touch point attributes positively/negatively to the conversion. **Channel View**: Which channel appeals the user the most?



CIKM, 2018 4 / 27

Problem Background



Two views of the problem

Sequence View: Touch point attributes positively/negatively to the conversion. **Channel View**: Which channel appeals the user the most?

Problem

To analyze the *effects* of the **touch points** from different **channels** to the final user conversion.

< 3 >

Related Works

Rule-based Methods

	Model	Description	Growth strategy
	Last-click (DEFAULT)	Gives all credit for the conversion to the last-clicked keyword	Most conservative
I	First click	Gives all credit for the conversion to the first-clicked keyword	Most growth- oriented
	Linear	Distributes the credit for the conversion equally across all clicks on the path	Moderate
.atl	Time decay	Gives more credit to clicks that happened closer in time to the conversion	Conservative
II	Position- based	Gives 40% of credit to both the first- and last-clicked keyword, with the remaining 20% spread out across the other clicks on the path	Growth- oriented
L.I.	Data- driven	Gives credit to clicked keywords based on how imperative they were in the conversion process	Based on account's performance



Too simple and heuristic, cannot help subsequent advertising strategy. Google Ads: https://support.google.com/google-ads/answer/7002714?hl=en

Kan Ren, Yuchen Fang, Weinan Zhang, ShulLearning Multi-touch Conversion Attribution v

CIKM, 2018 5 / 27

Data Insights



Figure: Left: Sequence length distribution; Right: CVR distribution against the sequence length.

- Longer behavior sequence ⇒ higher conversion rate.
- Not all the ad touch points have additive positive influence, some may have counteractive effects.

Kan Ren, Yuchen Fang, Weinan Zhang, ShulLearning Multi-touch Conversion Attribution v

CIKM, 2018 6 / 27

Related Works

Data-driven Methods

- Logistic regression with learned coefficients for the attribution. [Shao et al. In KDD'11.]
- Additive point process to model the conversion rate over time and derive the attribution for each point. [Zhang et al. ICDM'16. Ji et al. CIKM'16, AAAI'17.]





Problem Challenge: Multi-touch Conversion Attribution

Cons of the traditional methods

- Rule-based methods are
 - heuristical
 - wrong to subsequence usage of attributed results
- Simple probability methods
 - predict upon single point
 - ignore sequential influence
- Consider only one type of user behaviors.



CIKM, 2018

Kan Ren, Yuchen Fang, Weinan Zhang, ShulLearning Multi-touch Conversion Attribution

• Our Solution



2

イロン 不聞と 不同と 不同と

Kan Ren, Yuchen Fang, Weinan Zhang, ShulLearning Multi-touch Conversion Attribution v CIKM, 2018 9 / 27

Our Solution

Attention-based Conversion Prediction

- Use recurrent neural network to model the sequential user activities.
- Learn to assign "attention" to the touch points to model the conversion attributions.
- Simultaneously model impression-level and click-level patterns for conversion estimation.



CIKM, 2018

Dual-attention Mechanism for Conversion Attribution

Attention as Attribution Credits (cont.)



Conversion Rate Estimation $\hat{y}_i = p(y = 1 \mid \mathbf{x}, \mathbf{z}) = r(\mathbf{x}_{m_i}, \mathbf{c}^{i2\upsilon}, \mathbf{c}^{c2\upsilon})$







A (10) F (10)



CIKM, 2018 11 / 27

Attention Implementation

{ (Query, Key, Value) }



Dzmitry Bahdana et al. Neural Machine Translation By Jointly Léarning To Align and Translate. ICLR 2015, 🚊 🔊 🚊 🧠 🔿

Kan Ren, Yuchen Fang, Weinan Zhang, ShuLearning Multi-touch Conversion Attribution v

CIKM, 2018 12 / 27

Dual-attention Mechanism for Conversion Attribution

Attention as Attribution Credits (cont.)



Conversion Rate Estimation $\hat{y}_i = p(y = 1 \mid \mathbf{x}, \mathbf{z}) = r(\mathbf{x}_{m_i}, \mathbf{c}^{i2\upsilon}, \mathbf{c}^{c2\upsilon})$







A (10) F (10)



CIKM, 2018 13 / 27

The Usage of Attribution

Attribution of the *j*-th Touch Point

$$\mathsf{Attr}_{j} = (1 - \lambda) \cdot a_{j}^{i2\nu} + \lambda \cdot a_{j}^{c2\nu} \ . \tag{1}$$

- Now that we have obtained the attributed credits, what else can we do with it?
 - None of the related works consider the subsequent usage of the obtained attribution values.



CIKM, 2018

14 / 27

The Usage of Attribution

Attribution of the *j*-th Touch Point

$$\mathsf{Attr}_{j} = (1 - \lambda) \cdot a_{j}^{i2\nu} + \lambda \cdot a_{j}^{c2\nu} \ . \tag{1}$$

- Now that we have obtained the attributed credits, what else can we do with it?
 - None of the related works consider the subsequent usage of the obtained attribution values.

Example

To guide the subsequent **budget allocation** over the channels for the advertiser.



CIKM, 2018

14 / 27

Back Evaluation for Attibution Guided Budget Allocation

Attribution Calculation for the k-th Channel (y_i : converted)

$$\operatorname{Attr}(c_k|y_i) = \sum_{j=1}^{m_i} \operatorname{Attr}_j \cdot 1(c_j = c_k)$$
(2)



Kan Ren, Yuchen Fang, Weinan Zhang, ShulLearning Multi-touch Conversion Attribution CIKM, 2018 15 / 27

Back Evaluation for Attibution Guided Budget Allocation

Attribution Calculation for the k-th Channel (y_i : converted)

$$\operatorname{Attr}(c_k|y_i) = \sum_{j=1}^{m_i} \operatorname{Attr}_j \cdot 1(c_j = c_k)$$
(2)

Inferred ROI of Channel (Sahin Cem Geyik et al. ADKDD'14)

$$\operatorname{ROI}_{c_k} = \frac{\sum_{\forall y_i=1} \operatorname{Attr}(c_k|y_i) \cdot V \cdot 1(y_i=1)}{\operatorname{Money spent on channel } c_k} , \qquad (3)$$



CIKM, 2018

Kan Ren, Yuchen Fang, Weinan Zhang, ShulLearning Multi-touch Conversion Attribution

Back Evaluation for Attibution Guided Budget Allocation

Attribution Calculation for the k-th Channel (y_i : converted)

$$\operatorname{Attr}(c_k|y_i) = \sum_{j=1}^{m_i} \operatorname{Attr}_j \cdot 1(c_j = c_k)$$
(2)

Inferred ROI of Channel (Sahin Cem Geyik et al. ADKDD'14)

$$\operatorname{ROI}_{c_k} = \frac{\sum_{\forall y_i=1} \operatorname{Attr}(c_k | y_i) \cdot V \cdot 1(y_i = 1)}{\operatorname{Money spent on channel } c_k} , \qquad (3)$$

Attribution guided Budget Allocation

For channel c_k , the allocated budget

$$b_k = \frac{\text{ROI}_{c_k}}{\sum_{\nu=1}^{K} \text{ROI}_{c_\nu}} \times B .$$
(4)

Kan Ren, Yuchen Fang, Weinan Zhang, ShulLearning Multi-touch Conversion Attribution v

Back Evaluation Flow



- Allocate the budget for each channel w.r.t. the calculated attributions of the model.
- Replay the history user behavior sequences according to the timestamp of each touch point, and judge
 - If the left budget of the channel has run out, then those sequence would be "blocked" and put into the blacklist;
 - If the replay has reached the tail of sequence, the result of <u>PP</u> (non-)conversion would be added for the model performance.

Experiments



3

<ロ> (日) (日) (日) (日) (日)

Kan Ren, Yuchen Fang, Weinan Zhang, ShulLearning Multi-touch Conversion Attribution v 17 / 27 CIKM, 2018

Experimental Setup

Conversion Estimation

Given the user behavior sequence, compare the models on the measurement (AUC and Log-loss) for conversion rate estimation.

CIKM, 2018

18 / 27

Attribution Guided Budget Allocation

After the back evaluation, compare different models over

- Conversion Number (CN)
- Conversion Rate (CVR)
- Profit = $V_0 \cdot CN \sum cost$
- Cost-per-action (CPA) w.r.t. the models.

Datasets

- Miaozhen Dataset
 - Zhang et al. ICDM'16; Ji et al. CIKM'16, AAAI'17.
- Criteo
 - http://ailab.criteo.com/criteo-attribution-modeling-bidding-dataset/



- A 🖃

Compared Settings

- LR is the Logistic Regression model [24].
- SP is a Simple Probabilistic model [7].
- AH (AdditiveHazard) model [37] using additive point process.
- **AMTA** is the Additional Multi-touch Attribution model [12] which was state-of-the-art.
- **ARNN** is the normal Recurrent Neural Network (i.e., only with encoder part) method.
- DARNN is our proposed model with dual-attention mechanism.



20 / 27

CIKM, 2018

Conversion Estimation

Table: Conversion estimation results on two datasets. AUC: the higher the better; Log-loss: the lower the better.

	Miad	ozhen	Criteo			
Models	AUC	Log-loss	AUC	Log-loss		
LR	0.8418	0.3496	0.9286	0.3981		
SP	0.7739	0.5617	0.6718	0.5535		
AH	0.8693	0.6791	0.6791	0.5067		
AMTA	0.8357	0.1636	0.8465	0.3897		
ARNN	0.8914	0.1610	0.9793	0.1850		
DARNN	0.9123	0.1095	0.9799	0.1591		



Image: A match a ma

Back Evaluation of Budget Allocation

	CPA				Profit							
Models	$\frac{1}{2}$	$\frac{1}{4}$	$\frac{1}{8}$	$\frac{1}{16}$	5	$\frac{1}{32}$	$\frac{1}{2}$		$\frac{1}{4}$	$\frac{1}{8}$	$\frac{1}{16}$	$\frac{1}{32}$
LR	31.79	29.47	29.77	27.	83	27.46	8.0	22	6.938	4.386	3.238	1.954
SP	24.84	22.98	21.29	21.	39	20.93	13.	07	10.28	7.694	4.648	2.776
AH	24.69	21.84	20.37	18.	89	19.32	27.	03	22.08	15.38	10.32	5.491
AMTA	24.71	21.91	20.43	18.	89	19.41	27.	01	21.96	15.29	10.33	5.446
ARNN	26.66	23.98	22.61	19.	86	18.96	29.	10	23.32	15.81	11.68	7.010
DARNN	23.47	21.24	18.50	16.	85	17.63	29.	25	22.56	17.58	12.09	6.26
	Conversion Num.					CVR						
Models	$\frac{1}{2}$	$\frac{1}{4}$	$\frac{1}{8}$	$\frac{1}{16}$	$\frac{1}{32}$	$\frac{1}{2}$		$\frac{1}{4}$		$\frac{1}{8}$	$\frac{1}{16}$	$\frac{1}{32}$
LR	576	427	275	181	107	0.0928	3 (0.091	0 0.0	873	0.0827	0.0748
SP	452	315	191 1	12,	62	0.1205	5 (0.125	1 0.1	223	0.1122	0.1028
AH	1286	925	607	385	208	0.1120) (0.119	4 0.1	197	0.1183	0.1079
AMTA	1285	922	605	385	207	0.1118	3 (0.119	2 0.1	195	0.1183	0.1073
ARNN	1527	1073	684 4	52	262	0.1073	3 (0.113	7 0.1	119	0.1206	0.1174
DARNN	1315	922	646	419	223	0.122	6 ().127	4 0.1	339	0.1321	0.1206

Figure: CPA: the lower, the better.

Budget Settings

We set budget constraint as 1/n of the total costs in the training dataset.

CIKM, 2018

22 / 27

Kan Ren, Yuchen Fang, Weinan Zhang, ShulLearning Multi-touch Conversion Attribution

Visualization & Insights



23 / 27

Kan Ren, Yuchen Fang, Weinan Zhang, ShulLearning Multi-touch Conversion Attribution v CIKM, 2018

Visualization of the Attribution Sequence Level



Visualization of the Attribution

Channel Level



Kan Ren, Yuchen Fang, Weinan Zhang, ShulLearning Multi-touch Conversion Attribution 👘



Visualization of the Attribution Preferences

Click-level v.s. Impression-level, Attr_i = $(1 - \lambda) \cdot a_i^{i_{2v}} + \lambda \cdot a_i^{c_{2v}}$



The distribution of λ

Kan Ren, Yuchen Fang, Weinan Zhang, ShulLearning Multi-touch Conversion Attribution

CIKM, 2018 26 / 27

• First work using attentional recurrent model for conversion attribution.



→
 →

Image: A match a ma

27 / 27

- First work using *attentional* recurrent model for conversion attribution.
- First work proposing a replay protocol for offline evaluation over the obtained attribution.



CIKM, 2018

Kan Ren, Yuchen Fang, Weinan Zhang, ShulLearning Multi-touch Conversion Attribution

- First work using attentional recurrent model for conversion attribution.
- First work proposing a replay protocol for offline evaluation over the obtained attribution.
- Perhaps the subsequent budget allocation should be guided by the data-driven attributions.



CIKM, 2018

27 / 27

- First work using *attentional* recurrent model for conversion attribution.
- First work proposing a replay protocol for offline evaluation over the obtained attribution.
- Perhaps the subsequent budget allocation should be guided by the data-driven attributions.
- Reproductive code: https://github.com/rk2900/deep-conv-attr.



CIKM, 2018

- First work using *attentional* recurrent model for conversion attribution.
- First work proposing a replay protocol for offline evaluation over the obtained attribution.
- Perhaps the subsequent budget allocation should be guided by the data-driven attributions.
- Reproductive code: https://github.com/rk2900/deep-conv-attr.
- Outlook
 - To attribute with the consideration of *cost*.

27 / 27

CIKM, 2018